

# THAYNE TOWN COUNCIL MEETING AGENDA

6:00 p.m. August 21, 2024

**FINAL**

Mayor Devin J Simpson Presiding

Call to Order 6:00 p.m.

Pledge of Allegiance by: \_\_\_\_\_

Prayer by: \_\_\_\_\_

Discussion on proposed Agendas

**Approval of Consent Agenda.** Items listed on the consent agenda are considered to be routine and will be enacted by one motion in the form listed hereafter. There will be no separate discussion of these items unless a Council member or citizen so requests, in which case the item will be removed from the Consent Agenda and will be considered on the Regular Agenda.

## **CONSENT AGENDA**

**Approval of July 17, 2024 Council Meeting Minutes, July 17, 2024 Executive Session Minutes and Adoption of the August 21, 2024 Agenda as finalized**

Motion by \_\_\_\_\_ Second \_\_\_\_\_

In Favor \_\_\_\_\_ Opposed \_\_\_\_\_

## **REGULAR AGENDA**

- 1. Public Comments**
- 2. Dee Aullman-Sewer Connection**
- 3. Sunrise Engineering-Robert Hood**
- 4. Judge Lawton**
- 5. Councilmember Heward**
  - Parks
  - Recreation Report
  - Travel and Tourism
- 6. Councilmember Pelletier**
  - Community Center Report
- 7. Councilman Woolley Report**
  - Streets Report
  - Sewer Report
- 8. Councilwoman Passey Report**
  - Fire District Report
  - Water Report

Events Report

**9. Mayor Simpson Report**

Mayor Updates

FEMA

Flood Insurance

Master Plan Review

De-annexation

LC Transportation (August 28)

Business License Term

WYO-STAR II- Interest for July 2024 =\$3,797.33

New balance= \$1,424,786.20

WYO-STAR I - Interest for July 2024=\$4,374.36

New balance= \$1,084,521.23

**Executive Session (Real Estate)**

**Motion to issue check(s) of unknown amounts as identified in previous month's minutes to be ratified at the next council meeting.**

Motion by \_\_\_\_\_ Seconded \_\_\_\_\_

In Favor \_\_\_\_\_ Opposed \_\_\_\_\_

**Motion to Pay Bills:**

Motion by \_\_\_\_\_ Seconded \_\_\_\_\_

In Favor \_\_\_\_\_ Opposed \_\_\_\_\_

**Motion to Adjourn:**

Motion by \_\_\_\_\_ Seconded \_\_\_\_\_

In Favor \_\_\_\_\_ Opposed \_\_\_\_\_

**Time:**